https://www.halvorsen.blog



# LabVIEW State Machine

Creating LabVIEW Applications using the State Machine Principles

Hans-Petter Halvorsen

#### LabVIEW

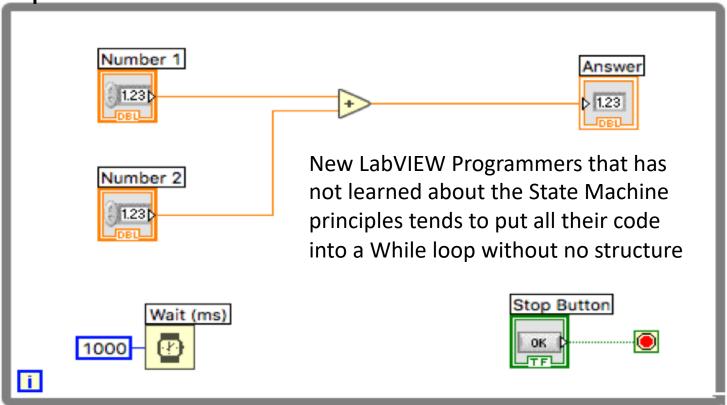
- LabVIEW is a graphical programming language
- LabVIEW has powerful features for Simulation,
   Control, Vision and DAQ Applications

#### **Resources:**

- https://halvorsen.blog/documents/programming/labview/
- https://halvorsen.blog/documents/teaching/courses/labview\_automation.php

## Basic LabVIEW Example

While Loop



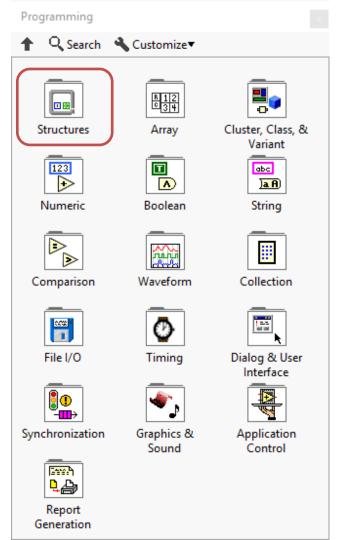
#### Simple LabVIEW VIs vs. LabVIEW Applications

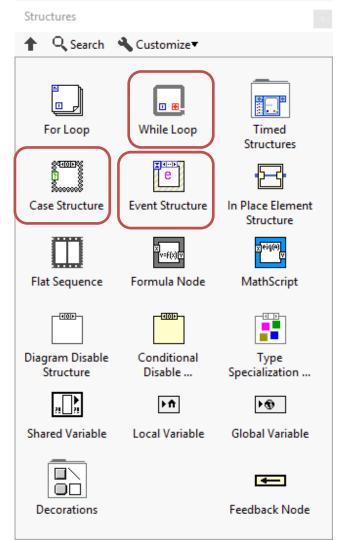
- Typically engineers often create simple LabVIEW VIs that eventually grow out of control, because they don't have the proper structure and best practices.
- The solution to this problem is organizing your code and data in a way that enables modularity, readability, and reuse.
- Using a state machine approach is a good way to make it right from the early beginning.

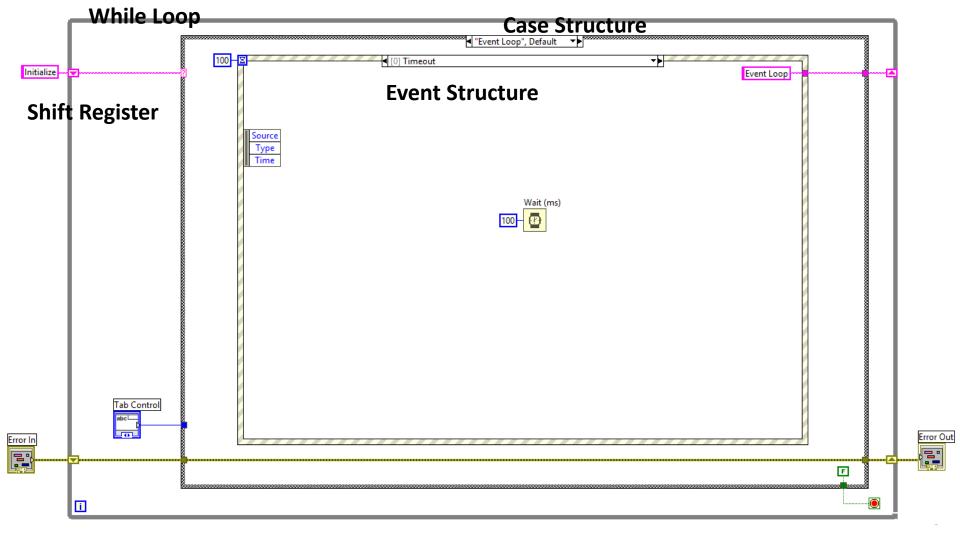
### State Machine

The **state machine** is one of the fundamental architectures LabVIEW developers frequently use to build applications

In LabVIEW software, you can create a basic state machine with a **While loop**, a **Shift Register**, a **Case Structure**, and some form of case selector



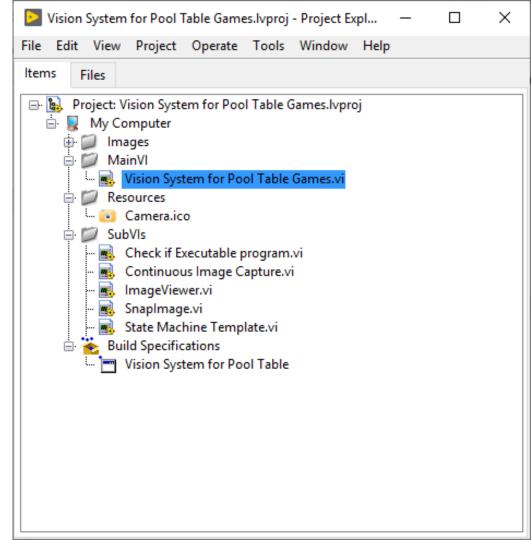




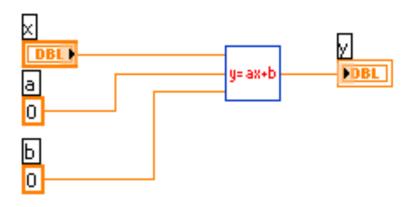
#### Structure your Code!

- Use the State Machine principles
- Use the Project Explorer
- Create and use SubVIs

# Project Explorer



#### SubVIs

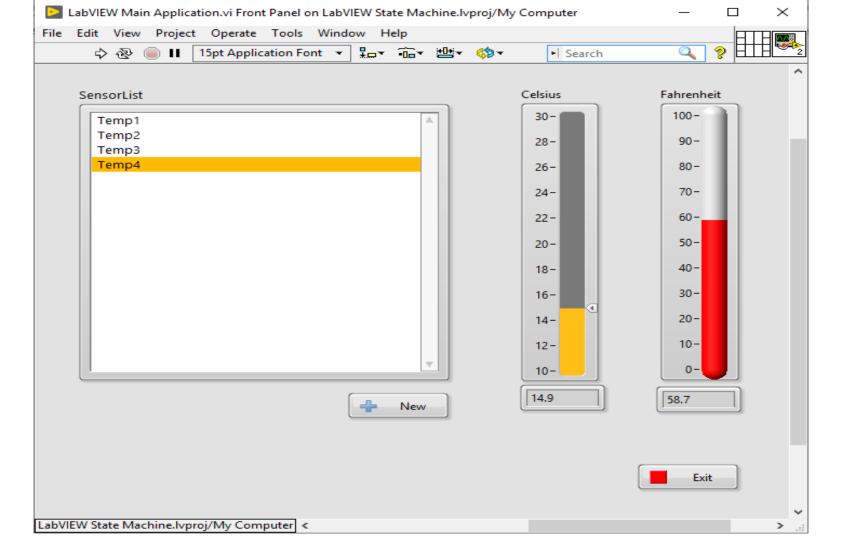


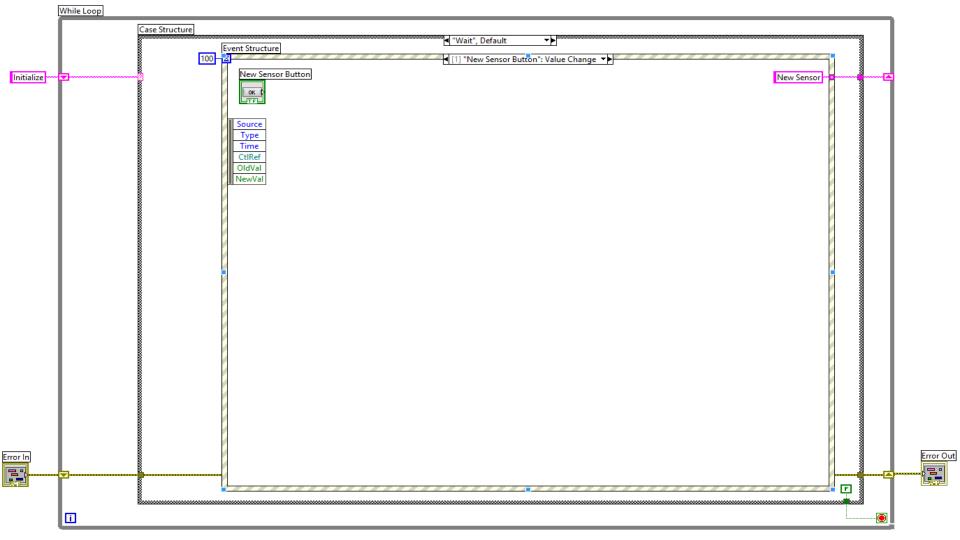
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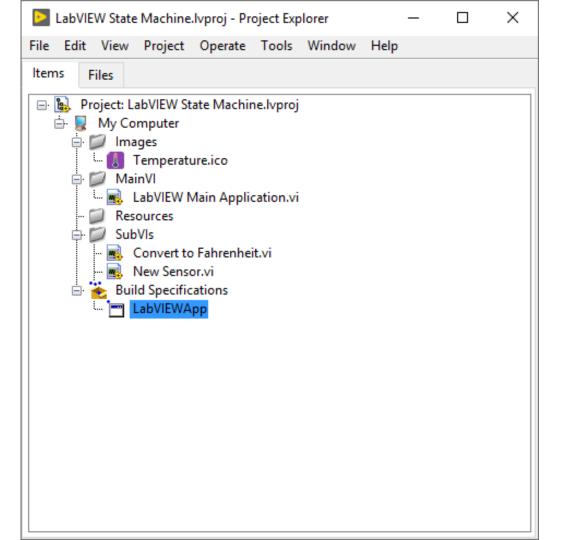


# LabVIEW Example

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